



Games for Youth Engagement (Special Purpose Award Certificate, Level 9)

Aims The overall objective is to equip youth workers with skills and analytical capabilities in engaging young people in youth work through the medium of Games. This course will be informed by an understanding of youth work principals and practice and will review the application of games as experiential learning. Students will also be exposed to the place of games in youth culture and will be equipped with games design skills. **Entry Requirements** Candidates must be actively involved in youth work either as a volunteer or a paid employee working at least 5 hours per week with a registered youth work organisation or project. Candidates will need to have demonstrated an adequate level of English, for example IELTS 5.5. **Content** All students will complete the modules on Critical Youth Work Theory on successful completion of which the student will undertake specific modules in Games for Youth Engagement. **Block Introduction to Critical Youth Work Theory**

1. Critical Youth Work Theory
2. Collaboration in Youth Work
3. Global Youth Work and Development Education.

Games for Youth Engagement

1. Games and Youth Engagement
2. Digital Games in Contemporary Youth Culture
3. Designing Games for Youth Work Practice

Assessment/Examinations There will be a cross modular project for each block constituting 40% marks for each module. The subject of this will be agreed with the host youth organisation. There will be an essay or project for each module worth 40%. Students will complete a series of online questions based on the lectures which will count for 20% of the module mark.

Award: Certificate in Global Youth Work and Development Education Level 9, 30 Credits

Department: Applied Social Sciences

Campus: Online

Level: 9

Duration: 30 Weeks

The Certificate is delivered over two Semesters. Number of Weeks: 30

Online Lectures: There will be online lectures and reading material provided to be accessed over 2 evenings per week, the content will take approximately 3 hours per session to complete. The time that these sessions can be accessed will be at the discretion of the student

Seminar: There will be one seminar each semester at the LIT Thurles Campus, at which all students will be expected to attend.

Webinar: Each month there will be a 3 hour Webinar.

Workplace Learning; Students will be expected to spend a minimum of 5 hours per week working/volunteering in a youth work setting.

This course will commence in January 2019.

Course Location: Online Delivery with one seminar each month at the LIT Thurles Campus

Entry Requirements:

Candidates must be actively involved in youth work either as a volunteer or a paid employee working at least 5 hours per week with a registered youth work organisation or project. Candidates will need to have demonstrated an adequate level of English, for example IELTS 5.5.

Weeks

Course Fees:

€1,500

Contact:

For further information:

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For Academic Related Queries:

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